

Points to cover.

- 1) Addition of Vectors
- 2) Subtraction of Vectors.
- 3) Resolution of vectors
- 4) Conditions for Equilibrium.
- 5) Construction of Vector Triangle for Equilibrium.

Scalar Quantities: Quantities that are expressed in terms of their magnitude; no direction is required. Most physical quantities are scalars.

Mass, time, length, distance, volume, density, speed, Area, Power, Energy, current, Resistance, temperature, voltage, Specific H.C., Specific Latent Heat.

Vector Quantities: That can be expressed both in terms of magnitude and direction.

Example:- Displacement, velocity, Acceleration, gravitational field strength, Weight, Electric field etc

Case 1 : Mark Direction of Resultant in given examples.

* To obtain resultant with exact value we use the method of Head to tail rule, In this method head of first vector is joined with the tail of second vector.

The resultant is obtained by constructing a Triangle.

The magnitude of the resultant can be obtained Either by using a scale diagram or by using Trigonometric Functions.

Examples of Vector Addition:

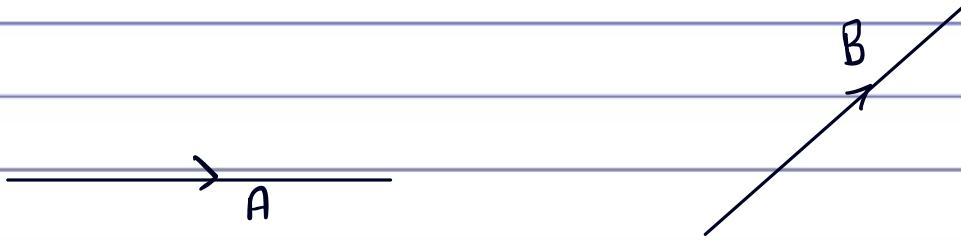
①



Given that C is the resultant of $A+B$ construct a vector diagram.

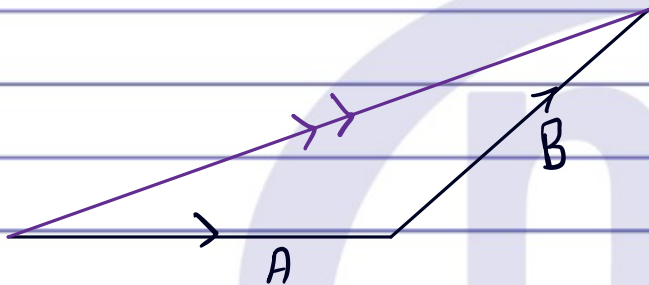
Examples of Vector Addition:

①



Given that C is the resultant of $A+B$ construct a vector diagram.

Solution. $A+B=C$



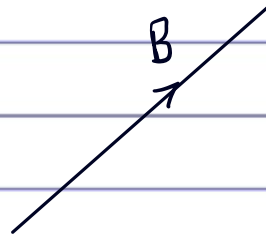
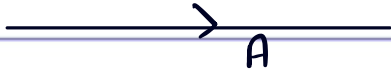
The Arrow of the head of resultant must point towards the arrow head of the vectors.

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Examples of Vector Subtraction.

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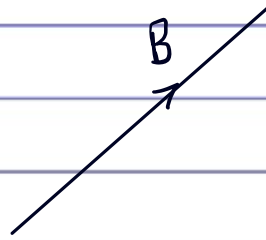
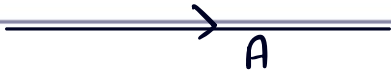


Given that C is the resultant of $A - B$ construct a vector diagram.



Examples of Vector Subtraction.

①



Given that C is the resultant of $A - B$ construct a vector diagram.

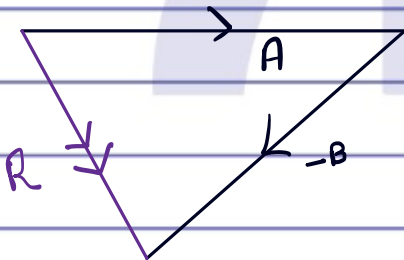
Solution:

$$A - B = C$$



$$A + (-B) = C$$

→ Direction of B must be reversed.



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Example Question.

A Car is initially moving with a velocity of 60 m/s due East

After some time it changes its direction and starts moving at 8 m/s in the direction North-East.

→ Construct a vector diagram to calculate magnitude of change in velocity.

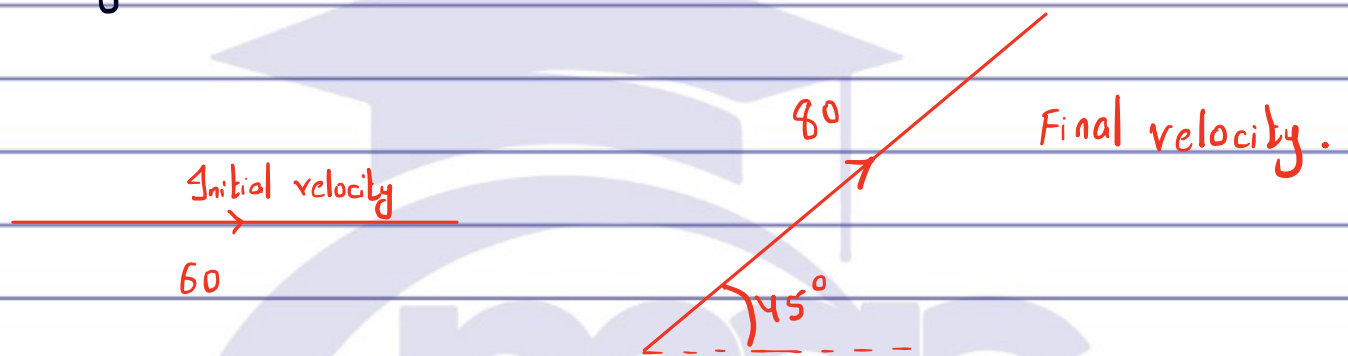


Example Question.

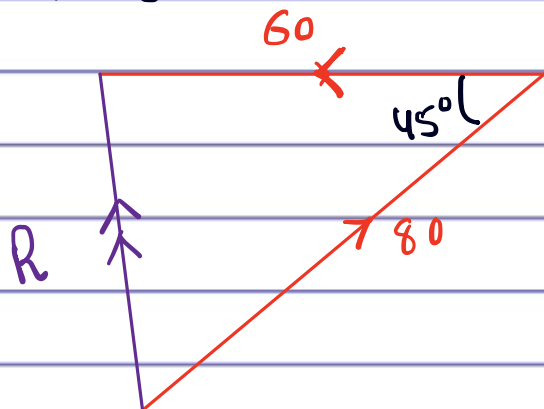
A Car is initially moving with a velocity of 60 m/s due East

After some time it changes its direction and starts moving at 80 m/s in the direction North-East.

→ Construct a vector diagram to calculate magnitude of change in velocity.



$$\Delta V = F \cdot V - I \cdot V \Rightarrow FV + (-IV)$$



Cosine Rule

$$R^2 = 60^2 + 80^2 - 2(60)(80)\cos 45$$

$$\Delta V = 56.7 \text{ m/s.}$$

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Q) A car is travelling at 60 m/s due south. Some time later it travels at 40 m/s due west use a suitable scale to construct a vector diagram so that we can obtain the magnitude of Resultant & its direction (angle) with the horizontal.



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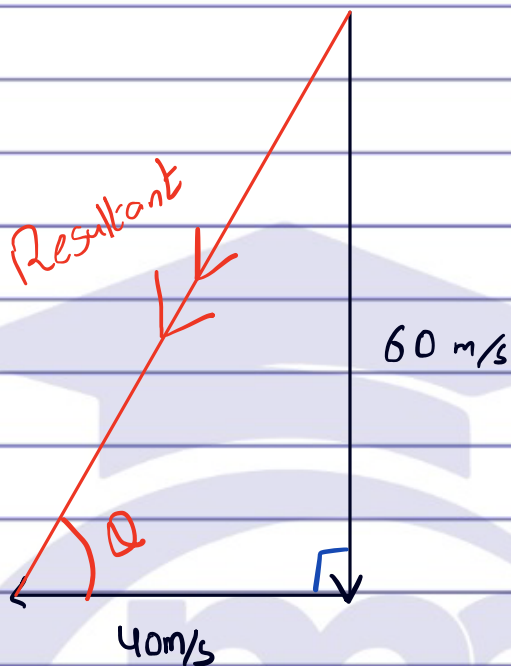
Q) A car is travelling at 60 m/s due south. Some time later it travels at 40 m/s due west. Use a suitable scale to construct a vector diagram so that we can obtain the magnitude of Resultant & its direction (angle) with the horizontal.

$$1 \text{ cm} = 10 \text{ m/s}$$

$$R^2 = 60^2 + 40^2$$
$$= 72.1 \text{ m/s}$$

$$\tan \theta = \frac{60}{40}$$

$$\theta = 56.3^\circ$$



⇒ Resolution of Vectors.

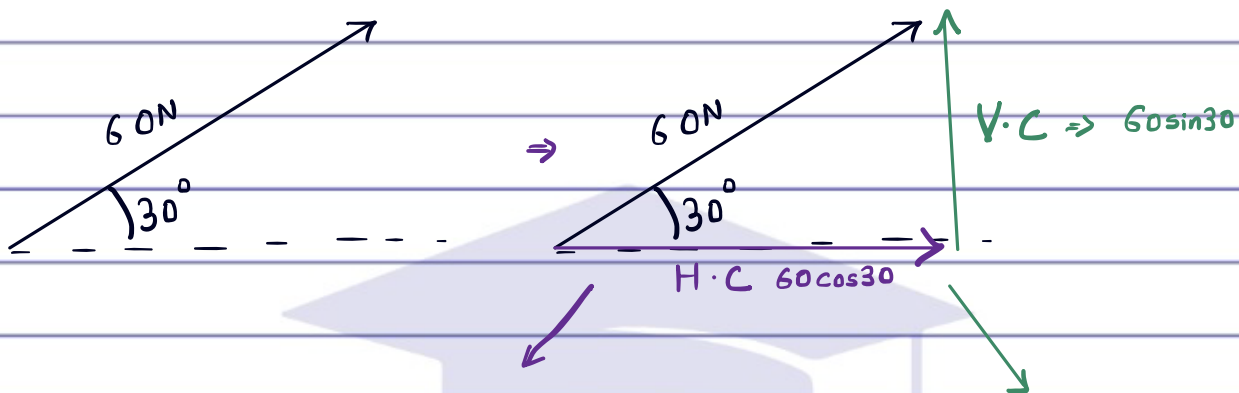
The term resolution or Resolve means breaking down any vector into two perpendicular fragments or components

These components are referred as

* Horizontal component (HC)

* Vertical component (VC)

Ex 1



$$\cos \theta = \frac{\text{Adj}}{\text{Hyp}}$$

$$\cos 30 = \frac{\text{HC}}{60}$$

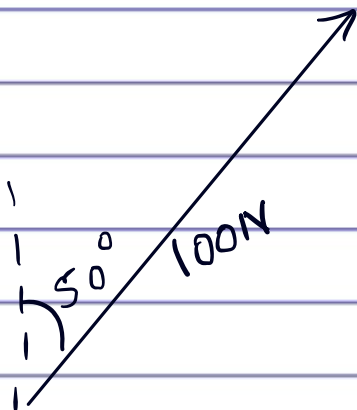
$$60 \cos 30 = \text{HC}$$

$$\sin \theta = \frac{\text{Opp}}{\text{Hyp}}$$

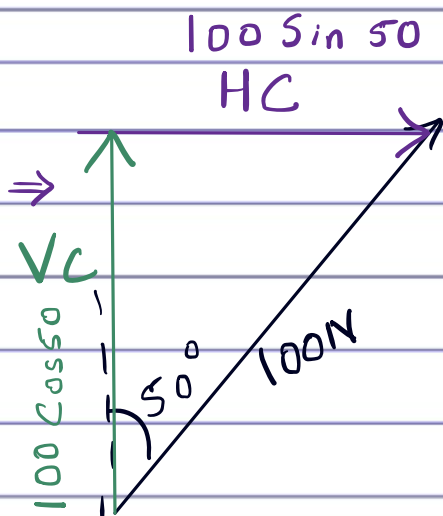
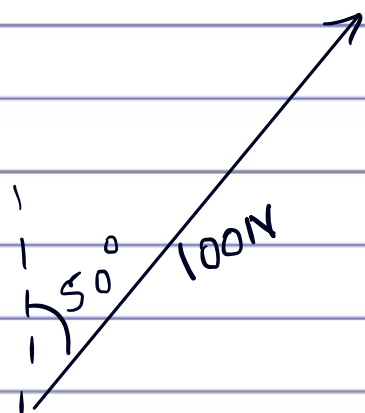
$$\sin 30 = \frac{\text{VC}}{60}$$

$$60 \sin 30 = \text{VC}$$

Ex 2



Ex 2



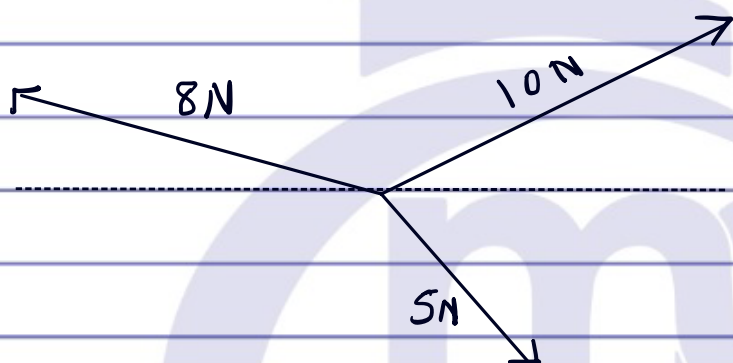
$$\Rightarrow \sin 50 = \frac{HC}{100}$$

$$100 \sin 50 = HC$$

$$\Rightarrow \cos 50 = \frac{VC}{100}$$

$$100 \cos 50 = VC$$

Q3)

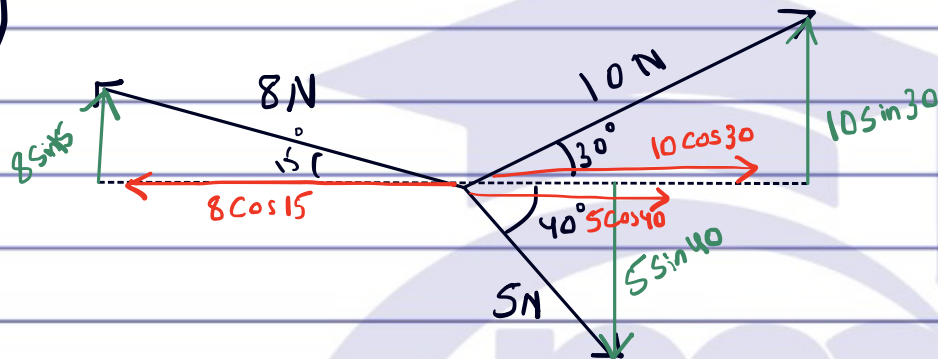


i) By resolving find the resultant of these vectors in the Horizontal plane.

ii) By Resolving find the vertical of these vectors in the horizontal plane.

iii) Hence find the (Overall) resultant of all these forces.

Q3)



i) By resolving find the resultant of these vectors in the Horizontal plane.

$$10 \cos 30 + 5 \cos 40 - 8 \cos 15 \quad \xrightarrow{+}$$

$$= 4.8 \text{ N}$$

ii) By Resolving find the vertical of these vectors in the horizontal plane.

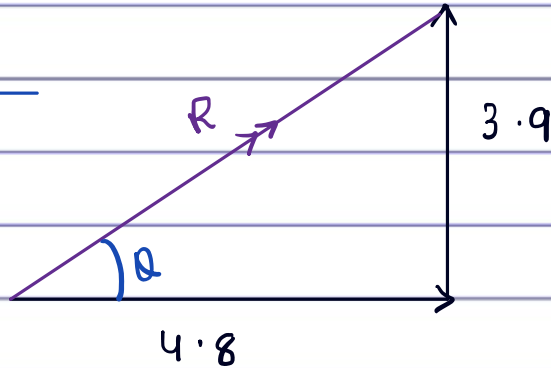
$$10 \sin 30 + 8 \sin 15 - 5 \sin 40 \quad \uparrow +$$

$$= 3.9 \text{ N}$$

iii) Hence find the (Overall) resultant of all these forces.

$$R = \sqrt{(4.8)^2 + (3.9)^2}$$

$$= 6.2 \text{ N}$$



Direction of Horizontal

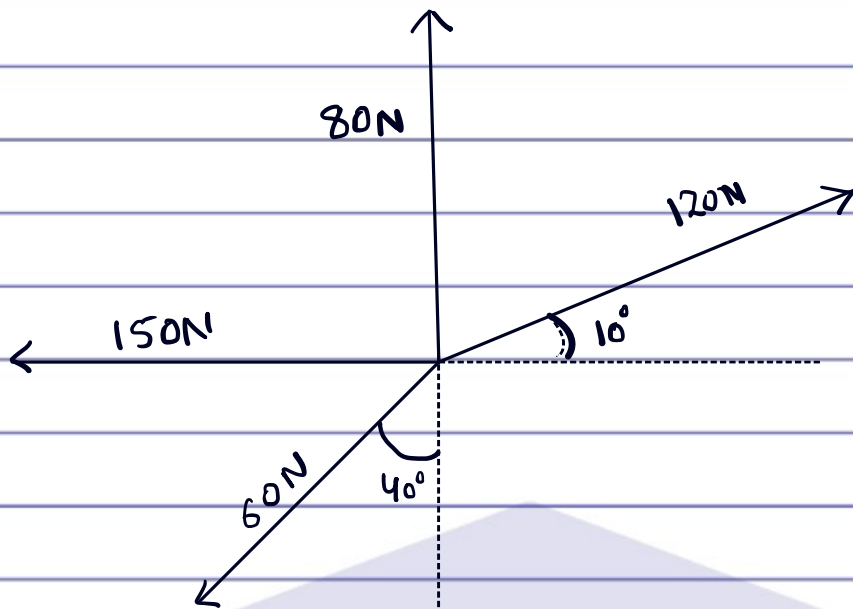
$$\tan \theta = \frac{3.9}{4.8}$$

$$\theta = 39^\circ$$

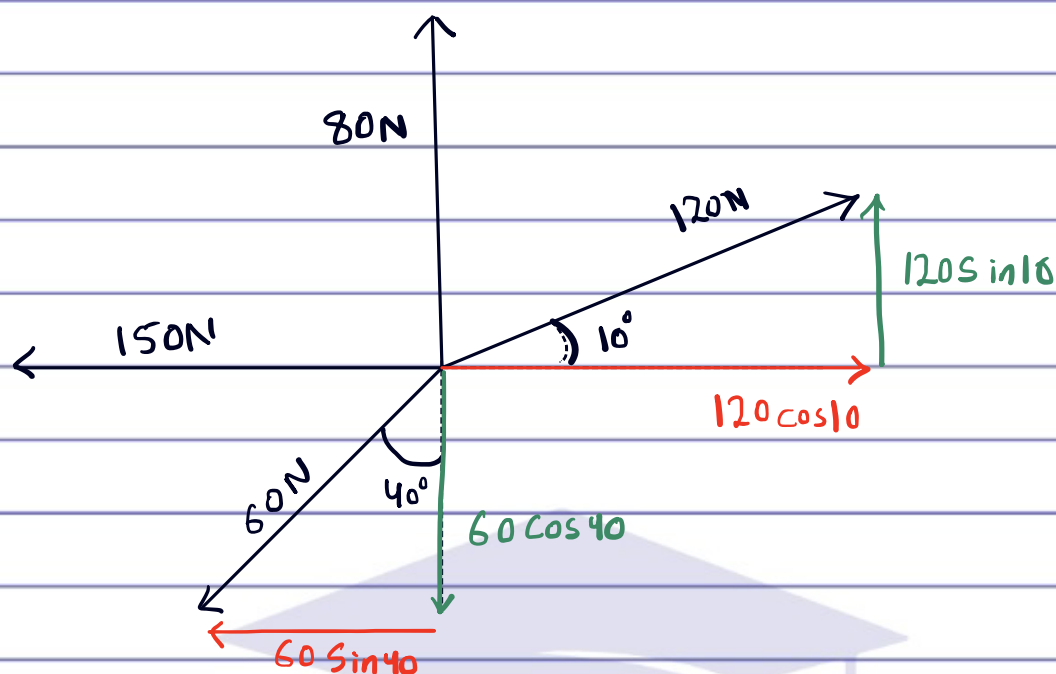
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Find the magnitude of the resultant in the given diagrams?

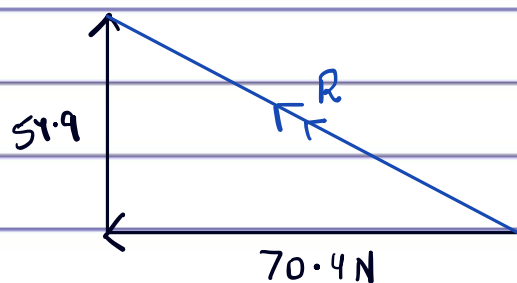


Find the magnitude of the resultant in the given diagrams?



$$120 \cos 10 - 150 - 60 \sin 40 = -70.4 \text{ N}$$

$$120 \sin 10 + 80 - 60 \cos 40 = 54.9 \text{ N}$$



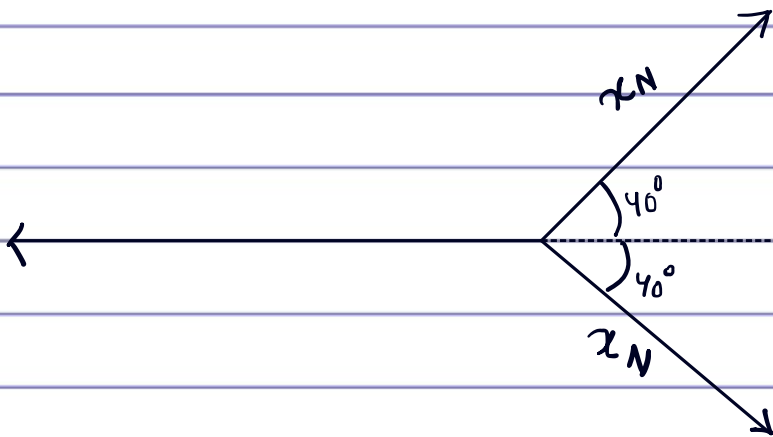
$$R^2 = (70.4)^2 + (54.9)^2$$

$$R = 89.3 \text{ N}$$

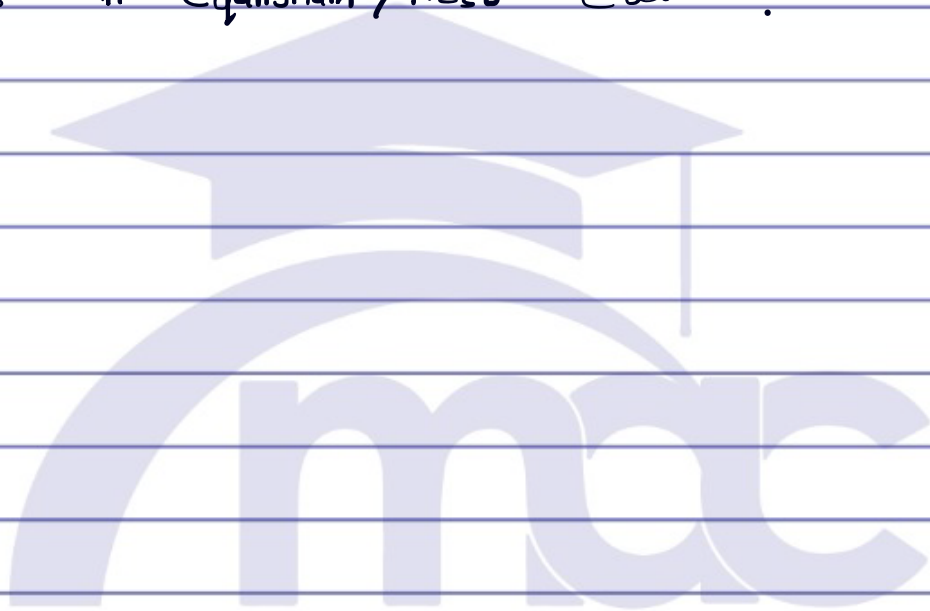
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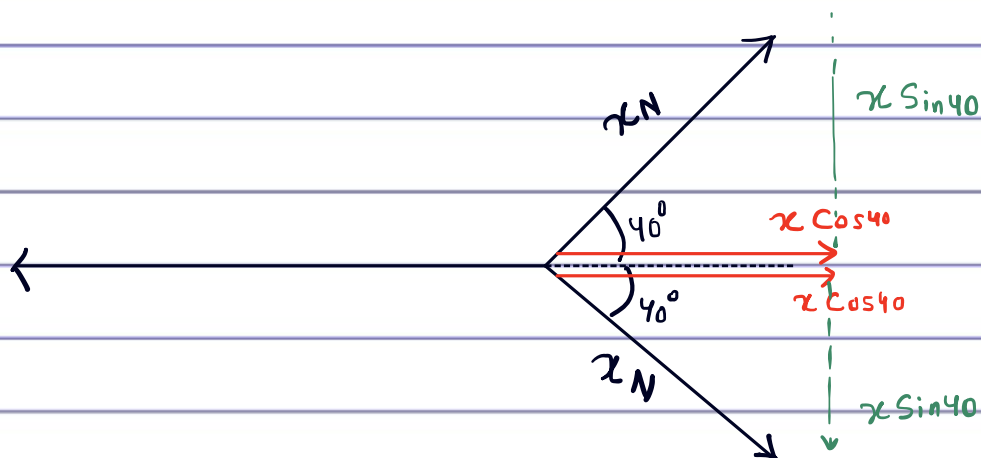
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Q6



Two identical forces of x newtons each are shown. Given that the object is in Equilibrium/Rest Cal x ?





Two identical forces of x newtons each are shown. Given that the object is in Equilibrium/Rest Cal x ?

* You may ignore forces in the vertical plane as they cancel out

* horizontal plane

Equilibrium/Rest
Resultant = 0
and
Forces \Rightarrow Balanced.

$$RHS = LHS$$

$$x \cos 40 + x \cos 40 = 12$$

$$x = 7.83 \text{ N}$$

* This can also be solved using a vector Triangle for Equilibrium.

The velocity vector diagram for an aircraft heading due north is shown to scale in Fig. 1.1. There is a wind blowing from the north-west.

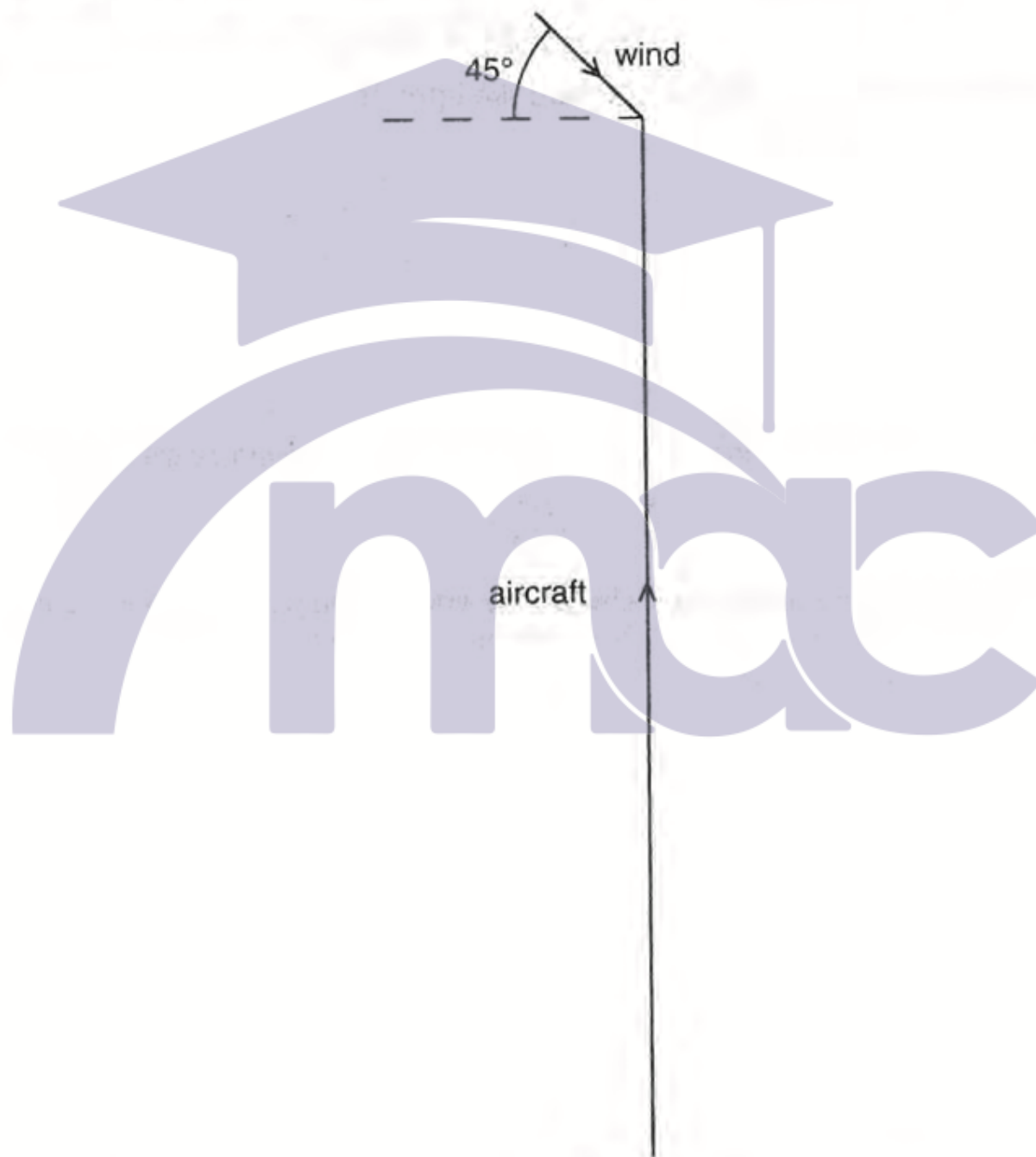
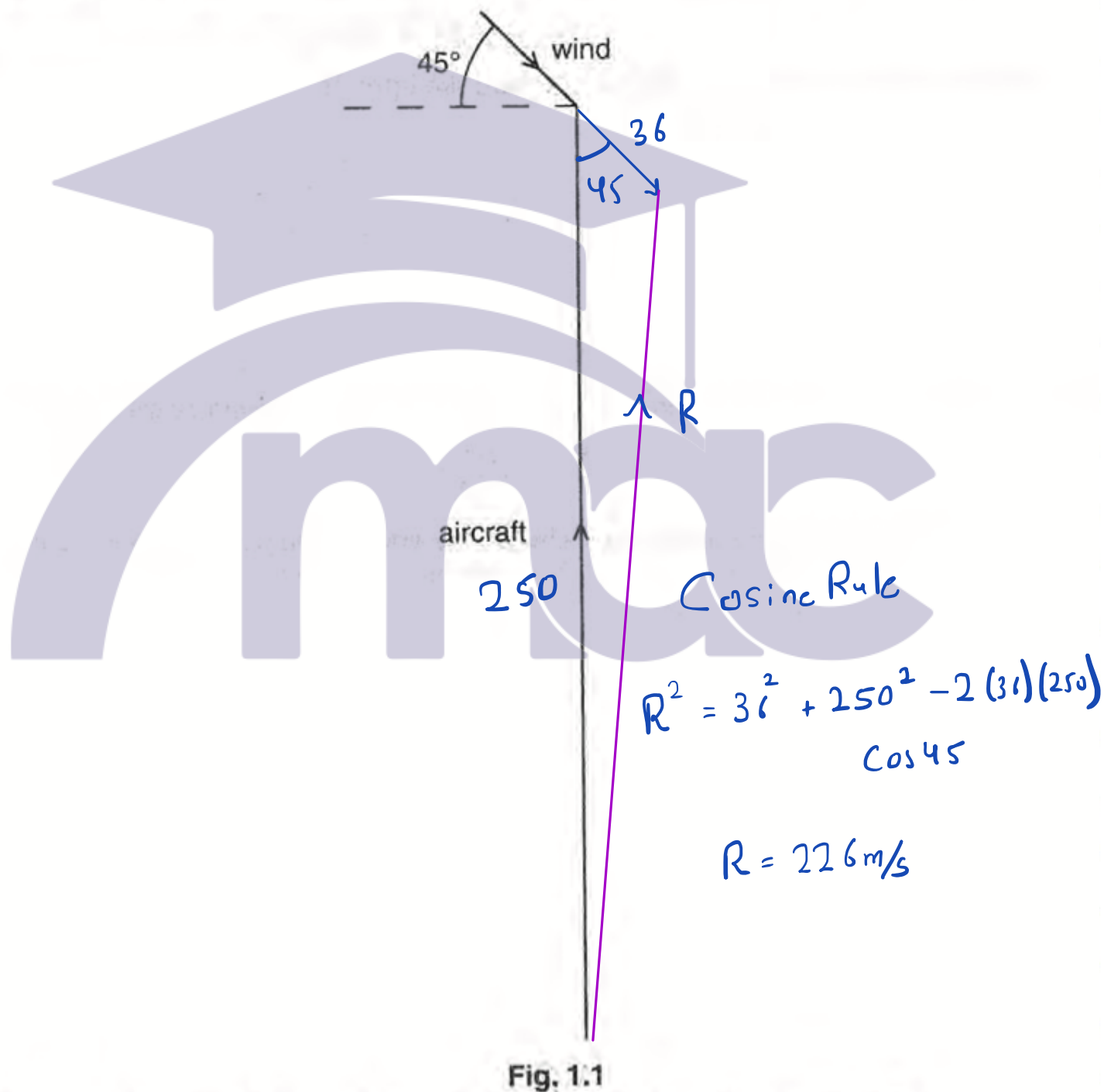


Fig. 1.1

The speed of the wind is 36 m s^{-1} and the speed of the aircraft is 250 m s^{-1} .

- (i) Draw an arrow on Fig. 1.1 to show the direction of the resultant velocity of the aircraft. [1]

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- A boat travels across a river in which the water is moving at a speed of 1.8 m s^{-1} . The velocity vectors for the boat and the river water are shown to scale in Fig. 1.1.

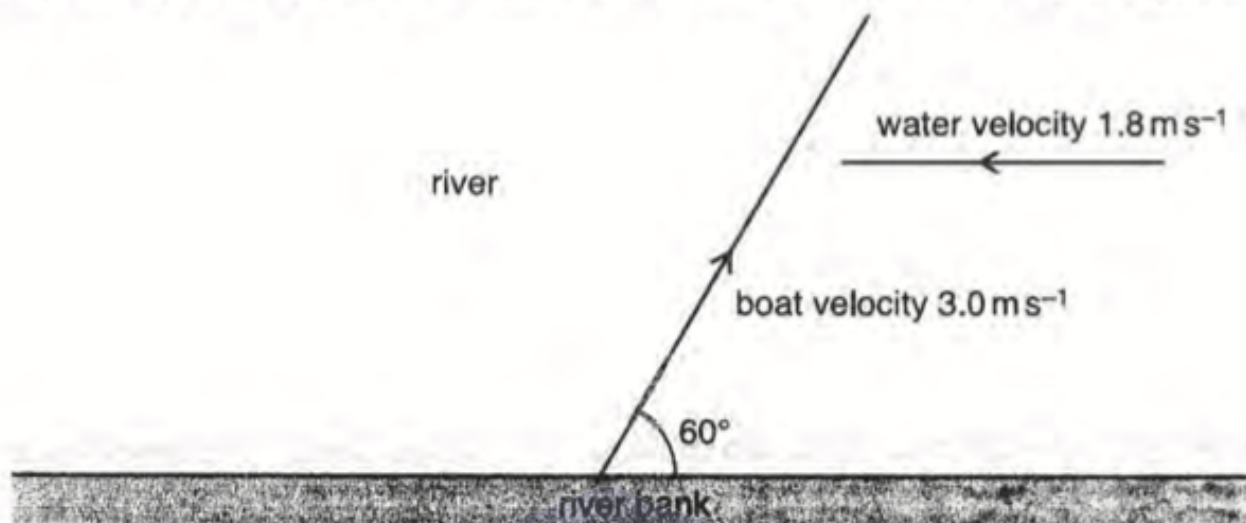


Fig. 1.1 (shown to scale)

In still water the speed of the boat is 3.0 m s^{-1} . The boat is directed at an angle of 60° to the river bank.

- (i) On Fig. 1.1, draw a vector triangle or a scale diagram to show the resultant velocity of the boat. [2]
- (ii) Determine the magnitude of the resultant velocity of the boat.

resultant velocity = m s^{-1} [2]

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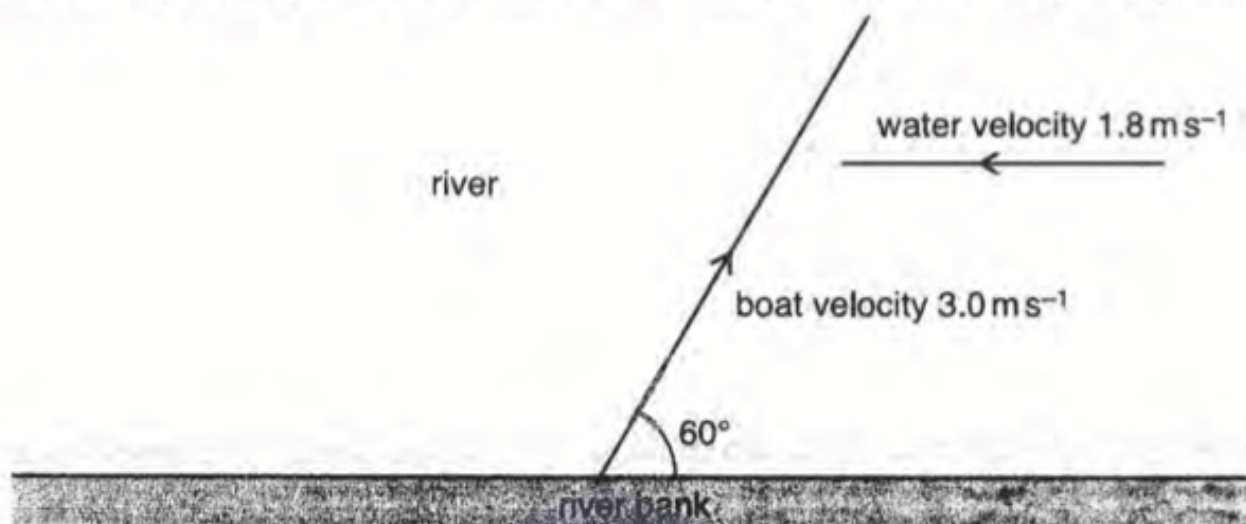
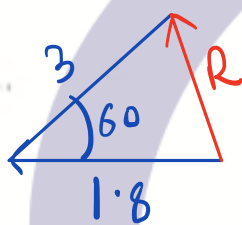


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Cosine Rule

resultant velocity = m s^{-1} [2]

A boat is travelling in a flowing river. Fig. 1.1 shows the velocity vectors for the boat and the river water.



Fig. 1.1

The velocity of the boat in still water is 14.0 ms^{-1} to the east. The velocity of the water is 8.0 ms^{-1} from 60° north of east.

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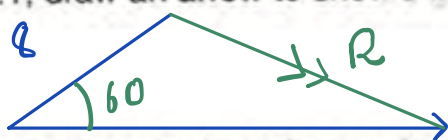
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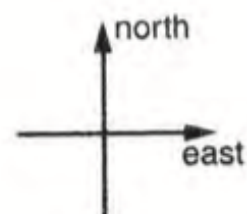
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Use Cosine Rule?

magnitude of velocity = ms^{-1} [2]

A girl runs 120 m due north in 15 s. She then runs 80 m due east in 12 s.

- (i) Sketch a vector diagram to show the path taken by the girl. Draw and label her resultant displacement R.



- (ii) Calculate, for the girl,
1. the average speed,

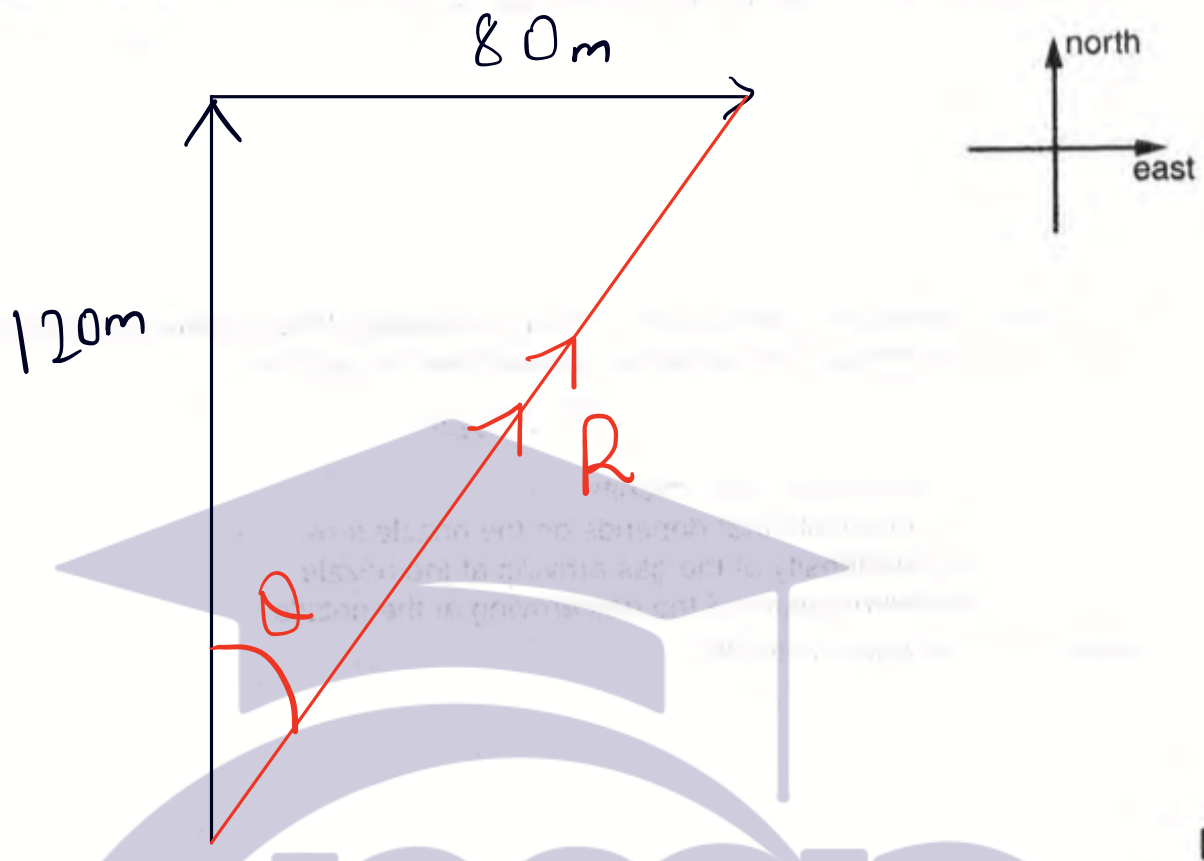
average speed = ms^{-1} [1]

2. the magnitude of the average velocity v and its angle with respect to the direction of the initial path.

magnitude of v = ms^{-1}

angle = $^{\circ}$
[3]

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[1]

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$$= \frac{\text{total dis}}{\text{total time}}$$

$$\frac{120 + 80}{15 + 12}$$

average speed = ms^{-1} [1]

$$= 7.41$$

2. the magnitude of the average velocity v and its angle with respect to the direction of the initial path.

$$R^2 = 120^2 + 80^2$$

$$= 144.2$$

$$\text{avg velocity} = \frac{\text{Total disp}}{\text{Total time}}$$

$$= \frac{144.2}{15 + 12} = 5.34$$

magnitude of v = ms^{-1}

$$5.34$$

$$\tan \theta = \frac{80}{120}$$

← angle = $^\circ$

$$33.7$$

[3]

- An aircraft is travelling in wind. Fig. 1.2 shows the velocities for the aircraft in still air and for the wind.

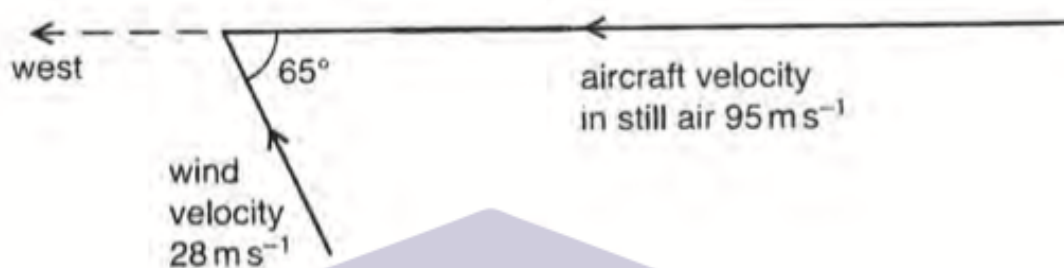


Fig. 1.2

The velocity of the aircraft in still air is 95 m s^{-1} to the west.
The velocity of the wind is 28 m s^{-1} from 65° south of east.

- (i) On Fig. 1.2, draw an arrow, labelled R, in the direction of the resultant velocity of the aircraft. [1]
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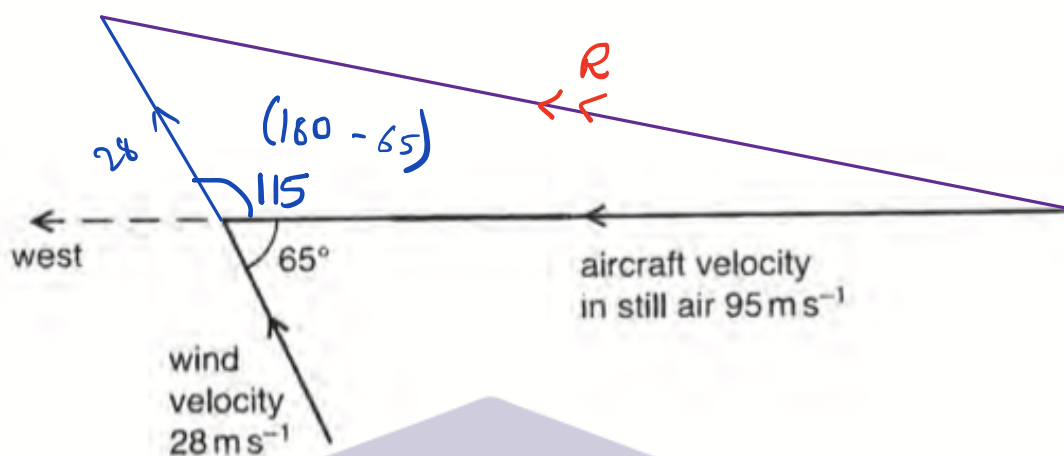


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Use Cosine Rule

$$\Rightarrow 109.8$$

↳

Max 3 SF is allowed.

magnitude of velocity = 110 m/s ms^{-1} [2]

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